



LOTHLORIEN'S THE

BULGE

BATTLE FOR ANTWERP

6th June 1944 . . . D-day, the Allies sweep through northern France. September 17th Montgomery invades the Netherlands. **Antwerp** falls November 9th. Sensing a quick end to the war, the American 3rd Army continues eastward through Lorraine and Alsace. The weather worsens, supply lines lengthen and suddenly where it was least expected comes news of a panzer breakout. 16th December

saw the start of **Hitler's** last offensive, 'The Bulge'. His objective, the Allies supply base, Antwerp.

Commanding either Army and fighting the weather and lack of supplies, it's your chance to rewrite history.

1 or 2 player, joystick or keyboard control, it's an accurate and dramatic real-time simulation with full scrolling maps of the Ardennes battlefield.

Inside: free booklet detailing the men, their weapons and the actual battle.



Full loading instructions appear on the reverse of this insert

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Runs on both
Spectrum 48K
and Commodore 64



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graphic
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